

ACADEMIC PLANNER- PHYSICAL EDUCATION- XI-XII 2024-25

Physical Education (048)- XI				
Date/Schedule	Topic	Specific learning objectives	Suggested Teaching Learning process	Learning Outcomes with specific
July (25 Days) 1st July to 15th July	12	1. Concept, Aims & Objectives of Physical Education	<ul style="list-style-type: none"> To make the students understand the meaning, aims, and objectives of Physical Education. 	<ul style="list-style-type: none"> Recognize the concept, aim, and objectives of Physical Education.
		2. Development of Physical Education in India – Post Independence	<ul style="list-style-type: none"> To teach students about the development of physical education in India after Independence. 	<ul style="list-style-type: none"> Lecture-based instruction, Identify the Post-independence development in Physical Education.
16th July to 31st July	13	3. Changing Trends in Sports- playing surface, wearable gear and sports equipment, technological advancements	<ul style="list-style-type: none"> To educate students about the development of sports surfaces, wearable gear, sports equipment, and technology. 	<ul style="list-style-type: none"> Technology-based learning, Categorize Changing Trends in Sports- playing surface, wearable gear, sports equipment, technological

		4. Career options in Physical Education		<ul style="list-style-type: none"> Group learning, 	<ul style="list-style-type: none"> Explored different career options in the field of Physical Education.
			<ul style="list-style-type: none"> To make students know the different career options available in the field. 		
		5. Khelo-India Program and Fit – India Program		<ul style="list-style-type: none"> Individual learning, 	<ul style="list-style-type: none"> Make out the development of Khelo India and Fit India Program.
August (23 Days) 1st Aug to 15 Aug	11		<ul style="list-style-type: none"> To make them know about the Khelo India Program 		
				<ul style="list-style-type: none"> Inquiry-based learning, 	
				<ul style="list-style-type: none"> 	
				<ul style="list-style-type: none"> Game-based learning and 	
					<ul style="list-style-type: none"> Expeditionary learning.

16th Aug to 31st Aug	12	Olympism Value Education			After completing the unit, the students will be able to:
		1. Olympism – Concept and Olympics Values (Excellence,	•	• Lecture-based instruction,	• Incorporate values of Olympism in your life.
			To make the students aware of Concepts and Olympics Values (Excellence, Friendship & Respect)		
September (23 Days) 1st Sep to 15 Sep (11)		2. Olympic Value Education – Joy of Effort, Fair Play, Respect for Others, Pursuit of Excellence, Balance Among Body, Will & Mind		• Technology-based learning,	• Differentiate between Modern and Ancient Olympic Games, Paralympics, and Special Olympic games
			• To make students learn about Olympic Value Education – Joy of Effort, Fair Play, Respect for Others, Pursuit of Excellence, Balance Among Body, Will & Mind		

3. Ancient and Modern Olympics		<ul style="list-style-type: none"> Group learning, 	<ul style="list-style-type: none"> Identify the Olympic Symbol and Ideals
	<ul style="list-style-type: none"> To make students understand ancient and modern Olympic games 		
4. Olympics - Symbols, Motto, Flag, Oath, and Anthem		<ul style="list-style-type: none"> Individual learning, 	<ul style="list-style-type: none"> Describe the structure of the Olympic movement structure
5. Olympic Movement Structure - IOC, NOC, IFS, Other members	<ul style="list-style-type: none"> To make the students aware of Olympics - Symbols, Motto, Flag, Oath, and Anthem 		
		<ul style="list-style-type: none"> Inquiry-based learning, 	
	<ul style="list-style-type: none"> To make students learn about the working and functioning of IOC, NOC and 		
	IFS, and other members	<ul style="list-style-type: none"> Kinesthetic learning, 	
		<ul style="list-style-type: none"> Game-based learning and 	
11			

				<ul style="list-style-type: none"> • Expeditionary learning. 	
16 Sep to 30 Sep(10)	12	Yoga	<ul style="list-style-type: none"> • To make the students aware of the meaning and importance of yoga 	<ul style="list-style-type: none"> • Lecture-based instruction, 	After completing the unit, the students will be able to:
		1. Meaning and importance of Yoga		<ul style="list-style-type: none"> • Technology-based learning, 	<ul style="list-style-type: none"> • Recognize the concept of yoga and be aware of the importance; of it
			<ul style="list-style-type: none"> • 	<ul style="list-style-type: none"> • Group learning, 	<ul style="list-style-type: none"> • Identify the elements of
		2. Introduction to Astanga Yoga	To make them learn about Astanga yoga.	<ul style="list-style-type: none"> • Individual learning, 	<ul style="list-style-type: none"> • Identify the Asanas, Pranayama's, meditation
				<ul style="list-style-type: none"> • Inquiry-based learning, 	<ul style="list-style-type: none"> • Classify various yogic activities for the enhancement of concentration
		3. Yogic Kriyas (Shat Karma)	<ul style="list-style-type: none"> • To teach students about yogic kriya, specially shat karmas. 	<ul style="list-style-type: none"> • Kinesthetic learning, 	<ul style="list-style-type: none"> • Know about relaxation techniques for improving concentration
October (20 Days) 1st Oct-	8			<ul style="list-style-type: none"> • Game-based learning and 	

15 Oct		4. Pranayama and its types.	<ul style="list-style-type: none"> • To make the learn and practice types of Pran 	<ul style="list-style-type: none"> • Expeditionary learning. 	
		5. Active Lifestyle and stress management through Yoga	<ul style="list-style-type: none"> • To make them learn the importance of yoga in stress management. 		
		Physical Education and Sports for Children with Special Needs	<ul style="list-style-type: none"> • To make the students aware of concept of Disability and Disorder. 	<ul style="list-style-type: none"> • Lecture-based instruction, 	After completing the unit, the students will be able to:
		1. Concept of Disability and Disorder		<ul style="list-style-type: none"> • Technology-based learning, 	
			<ul style="list-style-type: none"> • To make students aware of different types of disabilities. 	<ul style="list-style-type: none"> • Group learning, 	<ul style="list-style-type: none"> • Identify the concept of Disability and Disorder.
16 Oct to 31 Oct	12	2. Types of Disability, its causes & nature (Intellectual disability, Physical disability).		<ul style="list-style-type: none"> • Individual learning, 	
			<ul style="list-style-type: none"> • To make students learn about Disability Etiquette 	<ul style="list-style-type: none"> • Inquiry-based learning, 	<ul style="list-style-type: none"> • Outline types of disability and describe their causes and nature.

November (23 Days) 1st Nov to 15 Nov	10	3.		•	
			• To make the students Understand the aims and objectives Adaptive Physical	• Game-based learning and	• Adhere to and respect children with special needs by following etiquettes.
		4. Aim and objectives of		• Expeditionary learning.	
16th Nov to 30 Nov	13				
December (24 Days) 1st Dec to 15 Dec	11	Adaptive Physical Education.	Education		
16th Dec to 31st Dec	13	5. Role of various professionals for children with special needs (Counselor, Occupational Therapist, Physiotherapist, Physical Education Teacher, Speech Therapist, and Special			• Identify possibilities and scope in adaptive physical education
January (14 Days) 1st Jan to 15 Jan	NIL	Educator)	•		

16th Jan to 31 Jan	13		To make students aware of role of various professionals for children with special needs.		<ul style="list-style-type: none"> Relate various types of professional support for children with special needs along with their roles and responsibilities.
February (12 Days) 1st Feb to 15 Feb	12	Physical Fitness, Wellness, and Lifestyle	<ul style="list-style-type: none"> To make the students understand the Meaning & importance of Wellness, Health, and Physical Fitness 	<ul style="list-style-type: none"> Lecture-based instruction, 	After completing the unit, the students will be able to:
		1. Meaning & importance of Wellness, Health, and Physical Fitness.		<ul style="list-style-type: none"> Technology-based learning, 	<ul style="list-style-type: none"> Explain wellness and its importance and define the components of wellness.
			<ul style="list-style-type: none"> To make students aware of the Components/Dimensions of Wellness, Health, and Physical Fitness 	<ul style="list-style-type: none"> Group learning, 	
		2. Components/Dimensions of Wellness, Health, and Physical Fitness		<ul style="list-style-type: none"> Individual learning, 	<ul style="list-style-type: none"> Classify physical fitness and recognize its importance in life.

			<ul style="list-style-type: none"> To make students learn Traditional Sports & Regional Games to promote wellness 	<ul style="list-style-type: none"> Inquiry-based learning, 	
		3. Traditional Sports & Regional Games for promoting wellness		<ul style="list-style-type: none"> Kinesthetic learning, 	<ul style="list-style-type: none"> Distinguish between skill-related and health-related components of physical fitness.
			<ul style="list-style-type: none"> To develop Leadership qualities through Physical Activity and Sports in students 	<ul style="list-style-type: none"> Game-based learning and 	
		4. Leadership through Physical Activity and Sports		<ul style="list-style-type: none"> Expeditionary learning. 	<ul style="list-style-type: none"> Illustrate traditional sports and regional games to promote wellness.
		5. Introduction to First Aid – PRICE	<ul style="list-style-type: none"> 		<ul style="list-style-type: none"> Relate leadership through physical activity and sports
			<ul style="list-style-type: none"> To make students learn First Aid and its management skills 		
					<ul style="list-style-type: none"> Illustrate the different steps used in first aid - PRICE.

		Test, Measurement & Evaluation	<ul style="list-style-type: none"> To Introduce the students with the terms like test, measurement and evaluation along with its importance 	<ul style="list-style-type: none"> Lecture-based instruction, 	After completing the unit, the students will be able to:
		1. Define Test, Measurements and Evaluation.		<ul style="list-style-type: none"> Technology-based learning, 	
			<ul style="list-style-type: none"> To Introducing them the methods of calculating BMI, Waist-hip ratio and Skinfold measurement. 	<ul style="list-style-type: none"> Group learning, 	<ul style="list-style-type: none"> Define the terms test, measurement, and evaluation,
		2. Importance of Test, Measurements and Evaluation in Sports.		<ul style="list-style-type: none"> Individual learning, 	
			<ul style="list-style-type: none"> To make the students aware of the different somatotypes. 	<ul style="list-style-type: none"> Inquiry-based learning, 	<ul style="list-style-type: none"> Differentiate norm and criterion referenced standards,
		3. Calculation of BMI, Waist – Hip Ratio, Skin fold measurement (3-site)		<ul style="list-style-type: none"> Kinesthetic learning, 	

			<ul style="list-style-type: none"> • To make the students learn the method to measure health-related fitness. 	<ul style="list-style-type: none"> • Game-based learning and 	<ul style="list-style-type: none"> • Differentiate formative and summative evaluation,
		4. Somato Types (Endomorphy, Mesomorphy & Ectomorphy)		<ul style="list-style-type: none"> • Expeditionary learning. 	
					<ul style="list-style-type: none"> • Discuss the importance of measurement and evaluation processes,
		5. Measurements of health-related fitness			
					<ul style="list-style-type: none"> • Understand BMI: A popular clinical standard and its computation
					<ul style="list-style-type: none"> • Differentiate between Endomorphy, Mesomorphy & Ectomorphy and describe the procedure of Anthropometric
					Measurement

		Fundamentals of Anatomy, Physiology in Sports	•	• Lecture-based instruction,	After completing the unit, the students will be able to:
		1. Definition and importance of Anatomy and Physiology in Exercise and Sports.	The students will learn the meaning and definition & identify the importance of anatomy, physiology, and kinesiology.	• Technology-based learning,	• Identify the importance of anatomy and physiology.
				• Group learning,	
		2. Functions of Skeletal System, Classification of Bones, and Types of Joints.	• Students will understand the main functions and Classification of Bone and the Types of Joints.	• Individual learning,	• Recognize the function of the skeleton.
			.	• Inquiry-based learning,	
		3. Properties and Functions of Muscles.	• The students will learn the Properties and Functions of Muscles.	• Kinesthetic learning,	• Understand the function of bones and identify various types of joints.
				• Game-based learning and Expeditionary learning.	

		4. Structure and Functions of Circulatory System and Heart.	<ul style="list-style-type: none"> The students will learn the Structure and Functions of the Circulatory System and Heart. 		<ul style="list-style-type: none"> Figure out the properties and functions of muscles and understand how they work.
		5. Structure and Functions of Respiratory System.	<ul style="list-style-type: none"> The students will learn the Structure and Functions of Respiratory System. 		<ul style="list-style-type: none"> Understand the anatomy of the respiratory system and describe its working.
					<ul style="list-style-type: none"> Identify and analyse the layout and functions of Circulatory System.
		Fundamentals Of Kinesiology And Biomechanics in Sports	<ul style="list-style-type: none"> The students will learn the meaning and definition & identify the importance of Kinesiology and Biomechanics in sports. 	<ul style="list-style-type: none"> Lecture-based instruction, 	After completing the unit, the students will be able to:
		1. Definition and Importance of		<ul style="list-style-type: none"> Technology-based learning, 	
				<ul style="list-style-type: none"> Group learning, 	<ul style="list-style-type: none"> Understand Kinesiology and Biomechanics with their

		Kinesiology and Biomechanics in Sports.		<ul style="list-style-type: none"> • Individual learning, 	application in sports.
			<ul style="list-style-type: none"> • 	<ul style="list-style-type: none"> • Inquiry-based learning, 	
		2. Principles of Biomechanics	To make the students learn the principles of biomechanics.	<ul style="list-style-type: none"> • Kinesthetic learning, 	<ul style="list-style-type: none"> • Explain biomechanical principles and their utilization in sports and physical education.
				<ul style="list-style-type: none"> • Game-based learning and 	
		3. Kinetics and Kinematics in Sports	<ul style="list-style-type: none"> • To make the students understand the concept of Kinetics and Kinematics in Sports 	<ul style="list-style-type: none"> • Expeditionary learning. 	<ul style="list-style-type: none"> • Illustrate fundamental body movements and their basic patterns.
		4. Types of Body Movements-Flexion, Extension, Abduction, Adduction, Rotation, Circumduction, Supination & Pronation	<ul style="list-style-type: none"> • To make the students learn about different types of body movements. 		<ul style="list-style-type: none"> • Learn about the Axis and Planes and their application with body movements.
		5. Axis and Planes – Concept and its application in body movements			

			<ul style="list-style-type: none"> To make the students understand the concept of Axis and Planes and its application in body movements. 		
		Psychology and Sports	<ul style="list-style-type: none"> The students will identify the definition and importance of Psychology in Physical Education and sports. 	<ul style="list-style-type: none"> Lecture-based instruction, 	After completing the unit, the students will be able to:
		1. Definition & Importance of Psychology in Physical Education & Sports;		<ul style="list-style-type: none"> Technology-based learning, 	<ul style="list-style-type: none"> Identify the role of Psychology in Physical Education and Sports
			<ul style="list-style-type: none"> The students will be able to differentiate characteristics of growth and development at different stages. 	<ul style="list-style-type: none"> Group learning, 	
		2. Developmental Characteristics at Different Stages of Development;		<ul style="list-style-type: none"> Individual learning, 	<ul style="list-style-type: none"> Differentiate characteristics of growth and development at different stages.
				<ul style="list-style-type: none"> Inquiry-based learning, 	

				<ul style="list-style-type: none"> • Kinesthetic learning, 	
				<ul style="list-style-type: none"> • Game-based learning and 	
			<ul style="list-style-type: none"> • - <p>Students will be able to identify the issues and management related to adolescents.</p>	<ul style="list-style-type: none"> • Expeditionary learning. 	<ul style="list-style-type: none"> • Explain the issues related to adolescent behavior and Team Cohesion in Sports
		3. Adolescent Problems & their Management;			
			<ul style="list-style-type: none"> • 		<ul style="list-style-type: none"> • Correlate the psychological concepts with the sports and athlete specific situations
		4. Team Cohesion and Sports;	The students will be able to understand the importance of team cohesion in sports.		
		5. Introduction to Psychological Attributes: Attention, Resilience, Mental Toughness	<ul style="list-style-type: none"> • Students will distinguish different Psychological Attributes like Attention, 		

			Resilience, and Mental Toughness.		
		Training & Doping in Sports	<ul style="list-style-type: none"> • To make the students aware about concepts and principles of sports training. 	<ul style="list-style-type: none"> • Lecture-based instruction, 	After completing the unit, the students will be able to:
		1. Concept and Principles of Sports Training		<ul style="list-style-type: none"> • Technology-based learning, 	<ul style="list-style-type: none"> • Understand the concept and principles of sports training.
			<ul style="list-style-type: none"> • To make students learn and understand the Training Load, Over Load, Adaptation, and Recovery concepts. 	<ul style="list-style-type: none"> • Group learning, 	
		2. Training Load: Over Load, Adaptation, and Recovery		<ul style="list-style-type: none"> • Individual learning, 	<ul style="list-style-type: none"> • Summarise training load and its concept.
		3. Warming-up & Limbering Down – Types, Method & Importance	<ul style="list-style-type: none"> • To make students understand the importance of warming up and limbering down exercises. 	<ul style="list-style-type: none"> • Inquiry-based learning, 	

				<ul style="list-style-type: none"> • Kinesthetic learning, 	<ul style="list-style-type: none"> • Understand the concept of warming up & limbering down in sports training and their types, method & importance.
		4. Concept of Skill, Technique, Tactics & Strategies	<ul style="list-style-type: none"> • To introduce the terms like Skills, Techniques, Tactics, and Strategies to the 	<ul style="list-style-type: none"> • Game-based learning and 	
				<ul style="list-style-type: none"> • Expeditionary learning. 	<ul style="list-style-type: none"> • Acquire the ability to differentiate between the skill, technique, tactics & strategies in sport training.
			students.		
		5. Concept of Doping and its disadvantages			<ul style="list-style-type: none"> • Interpret concept of doping.
			<ul style="list-style-type: none"> • To make students aware of the doping substances and their disadvantages in sports. 		

Class- XII - Physical Education - Academic Planner					
XII		UnitName&Topics	SpecificLearning Objectives	SuggestedTeaching Learning process	LearningOutcomeswith specific competencies
July (25 Days) 1st July to 15th July	12	Management of SportingEvents	<ul style="list-style-type: none"> To make the students understand the need and meaning of planning in sports, committees, and their responsibilities for conducting the sports event or tournament. 	<ul style="list-style-type: none"> Lecture-based instruction, 	After completing the unit, the students will be able to:
		1. Functions of Sports Events Management (Planning, Organising, Staffing, Directing & Controlling)		<ul style="list-style-type: none"> Technology-based learning, 	* Describe the functions of Sports Event management

			<ul style="list-style-type: none"> To teach them about the different types of tournaments and the detailed procedure of drawing fixtures for Knock Out, League Tournaments, and Combination tournaments. 	<ul style="list-style-type: none"> Group learning, 	
16th July to 31st July	13	2. Various Committees & their Responsibilities (pre; during & post)		<ul style="list-style-type: none"> Individual learning, 	* Classify the committees and their responsibilities in the sports event
			<ul style="list-style-type: none"> To make the students understand the need for the meaning and significance of intramural and extramural 	<ul style="list-style-type: none"> Inquiry-based learning, 	
		3. Fixtures and their Procedures—Knock-Out (Bye & Seeding) & League (Staircase, Cyclic, Tabular method) and Combination tournaments.		<ul style="list-style-type: none"> Kinesthetic learning, 	* Differentiate the different types of tournaments.
				<ul style="list-style-type: none"> Game-based learning and 	

August (23 Days) 1st Aug to 15 Aug	11			<ul style="list-style-type: none"> ▪ Expeditionary learning 	<ul style="list-style-type: none"> * Prepare fixtures of knockout, league & combination.
					<ul style="list-style-type: none"> * Distinguish between intramural and extramural sports events
					<ul style="list-style-type: none"> * Design and prepare different types of community
			tournaments		
		4. Intramural & Extramural tournaments – Meaning, Objectives & Its Significance			
16th Aug to 31st Aug	12		<ul style="list-style-type: none"> • 		
		5. Community sports program (Sports Day, Health Run, Run for Fun, Run for Specific Cause & Run for	To teach them about the different types of community sports and their importance in our society.		
		Unity)			

	Children&Womenin Sports	<ul style="list-style-type: none"> To make students understandtheexercis e guidelines of WHO for different age groups 	<ul style="list-style-type: none"> Lecture-based instruction, 	Aftercompletingtheu nit,the students will be able to:
September (23 Days) 1st Sep to 15 Sep (11)	1. Exerciseguidelinesof WHOfordifferentage groups.		<ul style="list-style-type: none"> Technology-based learning, 	* Differentiateexerciseg uidelines for different stages of growth and development.
		<ul style="list-style-type: none"> To make students aware of the common postural deformities 	<ul style="list-style-type: none"> Group learning, 	
	2. Common postural deformities- knock knees, flatfoot, round shoulders, Lordosis, Kyphosis, Scoliosis, and bow legs and their respective corrective measures.		<ul style="list-style-type: none"> Individual learning, 	* Classifycommonpostu ral deformities and identify corrective measures.
		<ul style="list-style-type: none"> To make students aware of women's sports participation in India and about the special conditions of women. 	<ul style="list-style-type: none"> Inquiry-based learning, 	

	3. Women's		<ul style="list-style-type: none"> ▪ Kinesthetic learning, 	* Recognize the role and importance of sports participation of women in India.
			<ul style="list-style-type: none"> ▪ Game-based learning and 	
			<ul style="list-style-type: none"> ▪ Expeditionary learning 	* Identify special considerations related to menarche and
	participation in Sports – Physical, Psychological, and social benefits.	<ul style="list-style-type: none"> • To make students understand menarche and menstrual dysfunction among women athletes. 		menstrual dysfunction.
11				* Express female athlete triad according to eating disorders.
	4. Special consideration (menarche and menstrual dysfunction)	<ul style="list-style-type: none"> • To make them understand about female athlete triad. 		

		5. Femaleathletetriad (osteoporosis, amenorrhea, eating			
16 Sep to 30 Sep(10)	12	disorders.			
		Yoga as Preventive measureforLifestyle Disease	<ul style="list-style-type: none"> To make students Understand about the main life style disease - Obesity, Hypertension, Diabetes, BackPain and Asthma. 	<ul style="list-style-type: none"> Lecture-based instruction, 	Aftercompletingtheu nit,the students will be able to:
		1. Obesity: Procedure, Benefits & Contraindicationsfor Tadasana, Katichakrasana, Pavanmuktasana, Matsayasana, Halasana, Pachimottansana, Ardha – Matsyendrasana, Dhanurasana,	<ul style="list-style-type: none"> To teach about different Asanasindetailwhichcan help as a preventive Measures for those Lifestyle Diseases. 	<ul style="list-style-type: none"> Technology-based learning, 	* Identifytheasanasbene ficial for different ailments and health problems.
		<ul style="list-style-type: none"> Group learning, Individuallearning, 	* Recognize importance of various asanas for preventive measuresofobesity,dia betes, asthma, hypertension, back pain and arthritis		

				<ul style="list-style-type: none"> ▪ Inquiry-based learning, 	
October (20 Days) 1st Oct-15 Oct	8			<ul style="list-style-type: none"> ▪ Kinesthetic learning, 	* Describe the procedure for
				<ul style="list-style-type: none"> ▪ Game-based learning and 	performing a variety of asanas for maximal benefits.
				<ul style="list-style-type: none"> ▪ Expeditionary learning 	
		Ushtrasana, Suryabedhan pranayama.			
					* Distinguish the contraindications associated with performing different asanas.

		2. Diabetes: Procedure, Benefits & Contraindications for Katichakrasana, Pavanmuktasana, Bhujangasana, Shalabhasana, Dhanurasana, Suptavajarasana, Paschimottanasana, Ardha-Mastendrasana, Mandukasana, Gomukasana, Yogmudra, Ushtrasana, Kapalabhati.			
16 Oct to 31 Oct	12				* Outline the role of yogic management for various health benefits and preventive measures.
		3. Asthma: Procedure, Benefits & Contraindications for Tadasana, Urdhwahastottanasana, UttanMandukasana, Bhujangasana,			
November (23 Days) 1st Nov to 15 Nov	10				

		Dhanurasana, Ushtrasana, Vakrasana, Kapalbhati, Gomukhasana Matsyaasana, Anuloma-Viloma.			
16th Nov to 30 Nov	13				
December (24 Days) 1st Dec to 15 Dec	11	4. Hypertension: Procedure, Benefits & Contraindications for Tadasana, Katichakransan, Uttanpadasana, Ardha Halasana, Sarala Matyasana, Gomukhasana, UttanMandukasan-a, Vakrasana, Bhujangasana, Makarasana, Shavasana, Nadi-shodhanapranayam, Sitlipranayam.			
16th Dec to 31st Dec	13				
January (14 Days) 1st Jan to 15 Jan	NIL	5. Back Pain and Arthritis: Procedure, Benefits & Contraindications of			
16th Jan to 31 Jan	13				

February (12 Days) 1st Feb to 15 Feb	12				
		Tadasan, Urdhawahastootansana, Ardh-Chakrasana, Ushtrasana, Vakrasana, Sarala Maysyendrsana, Bhujandgasana, Gomukhasana, Bhadrasana, Makarasana, Nadi-Shodhana pranayama.			
		Physical Education and Sports for CWSN (Children with Special Needs - Divyang)	<ul style="list-style-type: none"> • To make students understand the concept of Disability and Disorder. 	<ul style="list-style-type: none"> ▪ Lecture-based instruction, 	After completing the unit, the students will be able to:
		1. Organizations promoting Disability Sports (Special Olympics; Paralympics; Deaflympics)		<ul style="list-style-type: none"> ▪ Technology-based learning, 	* Value the advantages of physical activities for children with special needs

			<ul style="list-style-type: none"> To teach students about the types of disabilities & disorders, their causes, and their nature. 	<ul style="list-style-type: none"> Group learning, 	
		2. Concept of Classification and Division in Sports.		<ul style="list-style-type: none"> Individual learning, 	* Differentiate between methods of categorization in sports for CWSN
			<ul style="list-style-type: none"> To make them aware of Disability Etiquette. 	<ul style="list-style-type: none"> Inquiry-based learning, 	
		3. Concept of Inclusion		<ul style="list-style-type: none"> Kinesthetic learning, 	* Understand concepts and the importance of inclusion in sports
			<ul style="list-style-type: none"> To make the students understand the advantage of physical activity for 	<ul style="list-style-type: none"> Game-based learning and 	
				<ul style="list-style-type: none"> Expeditionary learning 	* Create advantages for
					Children with Special Needs through Physical Activities
		in sports, its need, and Implementation;	CWSN.		

					* Strategies physical activities accessible for children with special needs
		4. Advantages of Physical Activities for children with special needs.	•		
			To make the students aware of different strategies for making physical activity accessible for Children with Special Needs.		
		5. Strategies to make Physical Activities assessable for children with special			
		needs.			
		Sports & Nutrition	• To make the students understand the importance of a balanced diet	▪ Lecture-based instruction,	After completing the unit, the students will be able to:

		1. Concept of balanced diet and nutrition		<ul style="list-style-type: none"> ▪ Technology-based learning, 	* Understand the concept of a balanced diet and nutrition. Classify Nutritive and Non-Nutritive components of the Diet
			<ul style="list-style-type: none"> • To clear the concept of Nutrition – Micro & Macro nutrients, Nutritive & non-Nutritive Components of diet 	<ul style="list-style-type: none"> ▪ Group learning, 	
		2. Macro and Micro Nutrients: Food sources & functions	<ul style="list-style-type: none"> • To make them aware of eating for weight loss and the results of the pitfall of dieting. 	<ul style="list-style-type: none"> ▪ Individual learning, 	* Identify the ways to maintain a healthy weight
				<ul style="list-style-type: none"> ▪ Inquiry-based learning, 	
		3. Nutritive & Non-Nutritive Components of Diet	<ul style="list-style-type: none"> • To understand food 	<ul style="list-style-type: none"> ▪ Kinesthetic learning, 	* Know about foods commonly causing food intolerance
		4. Eating for Weight control – A Healthy Weight, The Pitfalls of Dieting, Food		<ul style="list-style-type: none"> ▪ Game-based learning and 	
		Intolerance, and		<ul style="list-style-type: none"> ▪ Expeditionary learning 	* Recognize the

					pitfalls of dieting and food myths
		Food Myths	intolerance & food myths		
		5. Importance of Diet in Sports-Pre, During and Post competition Requirements			
		Test & Measurement in Sports	•	▪ Lecture-based instruction,	After completing the unit, the students will be able to:
		1. Fitness Test – SAI Khelo India Fitness Test in school:	To make students Understand and conduct SAIKHELOINDIA Fitness	▪ Technology-based learning,	* Perform SAI Khelo India Fitness Test in school [Age group 5-8 years/ (class 1-3) and Age group 9-18yrs/ (class 4-12)
			Test and to make students Understand and conduct General Motor Fitness Test.		
				▪ Group learning,	
		Age group 5-8 years/ class 1-3: BMI, Flamingo Balance Test, Plate Tapping Test	• To make students to determine physical fitness Index through Harvard Step Test/Rockport Test	▪ Individual learning,	* Determine physical fitness Index through Harvard Step Test/Rockport Test
			• To make students to calculate Basal Metabolic Rate (BMR)	▪ Inquiry-based learning,	

		Age group 9-18yrs/ class 4-12: BMI, 50mt Speed test, 600mtRun/Walk, Sit & Reach flexibility test, Strength Test (Partial Abdominal Curl Up, Push-Ups for boys, Modified Push-Ups for girls).		<ul style="list-style-type: none"> ▪ Kinesthetic learning, 	* Compute Basal Metabolic Rate (BMR)
			<ul style="list-style-type: none"> • To measure the fitness level of Senior Citizens through Rikli and Jones Senior Citizen Fitness Test. 	<ul style="list-style-type: none"> ▪ Game-based learning and 	
				<ul style="list-style-type: none"> ▪ Expeditionary learning 	* Describe the procedure of Rikli and Jones - Senior Citizen Fitness Test
		2.			
		Measurement of Cardio-Vascular Fitness – Harvard Step Test – Duration of the Exercise in Seconds x 100 / 5.5 X Pulse count of 1-1.5 Min after Exercise.			

		3. Computing Basal Metabolic Rate (BMR)			
		4. Rikli&Jones-Senior Citizen Fitness Test			
		• Chair Stand Test for lower body strength			
		• Arm Curl Test for upper body strength			
		• Chair Sit & Reach Test for lower body flexibility			
		• Back Scratch Test for upper body flexibility			
		• Eight Foot Up & Go Test for agility			
		• Six-Minute Walk Test for Aerobic Endurance			

		5. Johnsen–Methney Test of Motor Educability (Front Roll, Roll, Jumping Half-Turn, Jumping full-turn)			
		Physiology&Injuries in Sport	•	▪ Lecture-based instruction,	After completing the unit, the students will be able to:
		1. Physiological factors determining components of physical fitness	Understanding the physiological factors determining the	▪ Technology-based learning,	* Recognize the physiological factors determining the components
			• components of physical fitness.	▪ Group learning,	of physical fitness.
		2. Effect of exercise on the Muscular System		▪ Individual learning,	
			• Learning the effects of exercises on the Muscular system.	▪ Inquiry-based learning,	* Comprehend the effects of exercise on the Muscular system and cardiorespiratory systems.
		3. Effect of exercise on the Cardio-Respiratory System		▪ Kinesthetic learning,	

			<ul style="list-style-type: none"> • Learning the effects of exercises on Cardiovascular system. 	<ul style="list-style-type: none"> ▪ Game-based learning and 	* Figure out the physiological changes due to ageing
		4. Physiological changes due to aging	<ul style="list-style-type: none"> • Learning the effects of exercises on the Respiratory system. 	<ul style="list-style-type: none"> ▪ Expeditionary learning 	
		5. Sports injuries: Classification (Soft Tissue Injuries - Abrasion, Contusion, Laceration, Incision, Sprain & Strain;	<ul style="list-style-type: none"> • Learning the changes caused due to aging. 		* Classify sports injuries with its Management.
			<ul style="list-style-type: none"> • Understanding the Sports 		
		Bone & Joint Injuries	Injuries (Classification, Causes, and Prevention)		
		- Dislocation, Fractures - Green Stick, Comminuted, Transverse Oblique & Impacted)	<ul style="list-style-type: none"> • 		
			Understanding the Aims & Objectives of First Aid		

			<ul style="list-style-type: none"> Understanding the Management of Injuries 		
		Biomechanics and Sports	<ul style="list-style-type: none"> Understanding Newton's Laws of Motion and their Application in Sports. 	<ul style="list-style-type: none"> Lecture-based instruction, 	After completing the unit, the students will be able to:
		1. Newton's Law of Motion & its application in sports		<ul style="list-style-type: none"> Technology-based learning, 	* Understand Newton's Law of Motion and its application in sports
			<ul style="list-style-type: none"> Make students understand the lever and its application in sports. 	<ul style="list-style-type: none"> Group learning, 	
		2. Types of Levers and their application in Sports.		<ul style="list-style-type: none"> Individual learning, 	* Recognize the concept of Equilibrium and its application in sports.
			<ul style="list-style-type: none"> Make students understand the concept of Equilibrium and its application in 	<ul style="list-style-type: none"> Inquiry-based learning, 	
		3. Equilibrium – Dynamic & Static and Centre of Gravity and its application in sports	<ul style="list-style-type: none"> sports. 	<ul style="list-style-type: none"> Kinesthetic learning, 	* Know about the Centre of Gravity and will be able to apply it in sports

				<ul style="list-style-type: none"> ▪ Game-based learning and 	
		4. Friction & Sports	<ul style="list-style-type: none"> • Understanding Friction in Sports. 	<ul style="list-style-type: none"> ▪ Expeditionary learning. 	* Define Friction and application in sports.
		5. Projectile in Sports	<ul style="list-style-type: none"> • Understanding the concept of Projectile in sports. 		* Understand the concept of Projectile in sports.
		Psychology and Sports	<ul style="list-style-type: none"> • To make students understand Personality & 	<ul style="list-style-type: none"> ▪ Lecture-based instruction, 	After completing the unit, the students will be able to:
		1. Personality; its definition & types (Jung Classification & Big Five Theory)	its classifications.	<ul style="list-style-type: none"> ▪ Technology-based learning, 	* Classify different types of personality and their relationship with sports performance.
				<ul style="list-style-type: none"> ▪ Group learning, 	
		2. Motivation, its type & techniques.	<ul style="list-style-type: none"> • 	<ul style="list-style-type: none"> ▪ Individual learning, 	* Recognise the concept of motivation and identify various types of motivation.
			To make students understand motivation and its techniques.	<ul style="list-style-type: none"> ▪ Inquiry-based learning, 	

		3. Exercise Adherence: Reasons, Benefits & Strategies for Enhancing it		<ul style="list-style-type: none"> ▪ Kinesthetic learning, 	* Identify various reasons to exercise, its associated benefits and strategies to promote exercise adherence.
			<ul style="list-style-type: none"> • To make students about Exercise Adherence and Strategies for enhancing Adherence to Exercise. 	<ul style="list-style-type: none"> ▪ Game-based learning and 	
		4. Meaning, Concept & Types of Aggressions in Sports		<ul style="list-style-type: none"> ▪ Expeditionary learning 	* Differentiate between different types of aggression in sports.
			<ul style="list-style-type: none"> • To make them aware of Aggression in sports and types. 		
		5. Psychological Attributes in Sports – Self-Esteem, Mental Imagery, Self-Talk,			* Explain various psychological attributes in sports.
		Goal Setting	<ul style="list-style-type: none"> • To make students understand Psychological Attributes in Sports. 		

		Training in Sports	<ul style="list-style-type: none"> • Making the students understand the concept of talent identification and methods in sports 	<ul style="list-style-type: none"> ▪ Lecture-based instruction, 	After completing the unit, the students will be able to:
		1. Concept of Talent Identification and Talent Development		<ul style="list-style-type: none"> ▪ Technology-based learning, 	*understand the concept of talent identification and methods used for talent development in sports
		in Sports		<ul style="list-style-type: none"> ▪ Group learning, 	
			<ul style="list-style-type: none"> • Making the students Understand sport training and the different cycle in sports training. 	<ul style="list-style-type: none"> ▪ Individual learning, 	
		2. Introduction to Sports Training Cycle – Micro, Meso, Macro Cycle.		<ul style="list-style-type: none"> ▪ Inquiry-based learning, 	* Understand sport training and the different cycle used in the training process.
			<ul style="list-style-type: none"> • Making the students Understand different types & methods of strengths, 	<ul style="list-style-type: none"> ▪ 	

